

BOOSTING SPEAKING SKILL THROUGH GAME ONLINE IN STUDENTS' MADURA UNIVERSITY

Rikzen Alfarosi

English department, Madura univesity

Email: rikzenm@gmail.com

Abstract Speaking is complex skill that express the ideas, opinions, desires, our feelings freely, structured and spontaneously that aim give or get information and knowledge from other people. The speaking process base on experiences that can be obtained through discussion, reading, observation, and listening. All the students want to speak English fluently, therefore students must learn to boosting their speaking skills. Talking about Speaking boosting, the boosting is divided into several aspects ranging from boosting pronunciation, comprehension, grammar, and vocabulary. It can be used as a measurement our speaking is good or not..almost all students have method to boosting English speaking skill namely Online game. The students was familiar with gadgets rarely have online games, not only one but more online games on one gadget. This researcher have research the student of english department in academic year 2017-2020 with using interview method. The result of the study is can boosting speaking skill but not effective to be Media learning in English program students Madura University.

Keywords: *Boosting, Speaking, Online Game Mobile Legends, English program students.*

Introduction

In everyday life, people need more time to communicate. The most dominating form of communication in social life is oral communication. People need communication with others in providing information, getting information, or even entertaining. In addition, the ability to communicate is very important for a person to express opinions to others. Therefore, speaking is the second skill and has an important role in communication. Speaking is a part of daily life that everyone should develop in subtle and detailed language cause speaking is a complex skill at least it is concerned with components of grammar, vocabulary, pronunciation, fluency and comprehension. Furthermore, The main purpose of talking is to communicate. In order to be able to information effectively, it is best to speak properly to understand the content of the conversation properly

and can also the effect of communication on the listener. So speaking is not just what he talked about, but how to put it forward

All the students want to speak English fluently, therefore students must learn to boosting their speaking skills. Talking about Speaking boosting, the boosting is divided into several aspects ranging from boosting pronunciation, comprehension, grammar, and vocabulary. It can be used as a measurement our speaking is good or not..almost all students have method to boosting English speaking skill namely Online game. The students was familiar with gadgets rarely have online games, not only one but more online games on one gadget.

In this era almost all generation Z children familiar with gadgets rarely have online games not only one but more online games on their gadget. Online games are more called a technology than a genre of game type or can be called a mechanism whose function is to connect players together compared to a certain pattern in games. Along with the times and technology using English as the language of instruction, online games are starting to appear with many variations that are increasingly smart and fun on Android for gamers to play as what is

currently booming are Mobile Legends, Free Fire, Player unknown Battle ground (PUBG), Arena Of Valor(AOV). Playing this game all the time has become addictive for millennial generation children. Currently, the use of English is not only used as a connecting for communication between countries, but has also begun to spread to various other fields, for example the mass media. In this modern era, there have been many mass media that use English in publishing news and other unique things. For this reason, as a nation that wants to advance, we must also be able to speak English so that if one day is needed, we will easily understand what the world wants to say.

Playing this game all the time has become addictive for millennial generation student such as student Madura University.

Madura University is located on street Panglegur KM 3.5, Pamekasan. Madura University has thousands of students who really like online games. Online games that are very booming in madura university are mobile legend, Free Fire, and PUBG. The game is booming among Unirastudents including English program students.

For this reason, as a nation that wants to advance, we must also be able to speak English so that if one day is needed, we will easily understand what the world wants to say. In accordance with the tittle of this studyi rised the tittle **“Boosting speaking skill through game online (Mobile legends) at Madura University Pamekasan period 2020-2021”**.

Research method

This research is qualitative research. The research intends to know the researcher want to know the effectiveness of Online games to boosting speaking students Program

English department Madura University .

This research was conducted in conducted in the Program English department Madura University. researchers selected nine (9) students involved directly learn as Part of this research activity. For data collection the researcher using Interview, observation, and documentation.

Results and discussion

Result of interview

NO	INFORMANT	DURING PLAY GAMEMOBILE LEGENDS	BOOSTING SPEAKING SKILL	EFFECTIVNESS ONLINE GAME MOBILE LEGENDS TO BE MEDIA LEARNING
1	RIZKY ARISANDY	SINCE 21017	Not boosting his speaking skill cause vocabularies just can use at conditionally	Not effective minimal vocabularies
2	AHMAD HUDA	SINCE 2016	Can boosting his speaking skill because he get some English vocabulary in the game automatically speak English	Nott effective cause just game and minimal vocabularies.
3	EMILIA WIDIYANTI	SINCE 2018	Can not boosting her speaking skil cause just game	Not effective to be learning cause just game
4	TALULAH JANNAH D.	SINCE 2018	Not enough to boosting her speaking skill cause the vocabularies repeated	Not eeffective to media learning to boosting speaking skill but good to know English for by funway
5	RIFKI FIRMANSYAH	SINCE 2017	Can boosting his speaking skill with vocabularies that he got in game online Mobile legends	Effective to be media learning if he focus on conversation that not only Indonesia players but abroad players too.

6	ADINDA SALSABILA	SINCE 2018	Can boosting his speaking cause in game online Mobile legends.hhe often hear and know new terms	Not effective online game mobile legends cause she focused in playing skill andability.
7	NURULAYNI	SINCE 2019	Can boosting her speaking skill cause playing game online mobile legends can enrich her vocabularies	Effective to be learning cause she can get new vocabularie and also abroad friends
8	MALUL HIDAYAT	SINCE 2018	Can not booting his speaking skill cause vocabularies minimal	Not effective to be media learning caus vocabularies minimal to boosting speaking skill.He prefer use dictionary
9	AINUR ROFIQ	SINCE 2019	Can boosting his speaking skill cause when he play can use English so he can boosting myenglish	Effective to be media learning cause he can use English

Discussion

Researchers have conducted research among English student program at Madura University students chosed nine informants who are expected to be able to information expected in this study.

The results of the interview on the number of informants who have been interviewed, in the interview, researchers get information how mobile legends online games improve their english speaking skills, as well as how the effectiveness of Mobile Legends online games boosting speaking skill themselves. By interviews that researchers have conducted with all nine informants in research "**BOOSTING SPEAKING SKILL THROUGH GAME ONLINE INSTUDENTS' MADURA UNIVERSITY**", then it can be discussed as follows :

Boosting speaking skill through game online mobile legends In speaking, there are some aspects that must be fulfilled by the learners. It can be used as a measurement whether our speech is good or not.**Fluency** There one informants said that his fluency boosted after using mobile legends game. The reason because his turn on voice as communication within the team because not only from within the country that facilitates this Mobile legends online game but around the world that imposes the use of international languages namely English and there are eight informant not boosted their fluency cause just repeated sentence and just focus on game. So for boosting fluency in game online Mobile legends we can activated future communication in game.

Comprehension In game online Mobile legends informants agree to boosting their comprehension cause by playing the game Mobile legends users will unconsciously learn the English used in the game, thus affecting their language comprehension skill. By understanding the meaning of existing words, their English comprehension will boost and in game many familiar keyword in first wall Mobile legends such as shop,prepration ,etc.

Grammar, Grammar is the way to organize the words into the correct sentence. This is important that if the speaker can master grammar to organize the word so the speaker also easily to speak English well. Five informants said that boosted grammar in English after using

mobile legends game cause there are many sentences used grammar like presents,past and future.

Vocabulary,Vocabulary is important thing or basic of language. It appears in every language skill. It is very important because we can say nothing without vocabulary in our mind. and also say that their English speaking skills boosted after using mobile legends game. More informants agree if their vocabulary boosted because they have obtained approximately 50 English vocabulary as well as use English for communication within the team because not only from within the country that facilitates this

Mobile legends online game but around the world that imposes the use of international languages namely English,thus forcing them to understand what they are going to use and how to strategy as well as use tools to achieve victory in a fight in the game.

Pronunciation if they have a good pronunciation so their speaking will be understandable. Some informants said can not boosted their pronouncation in English after using mobile legends game cause cause just focus on game and repeated sentence. but my assumption we can boosting our pronunciation by game online Mobile legends with listening voice hero in game Mobile legends that prounance by foreign and practice it.

The effectiveness game online Mobile legend in speaking skill to student's Madura University legends Factors supporting the effectiveness of speaking there are 2 supporting:

Language factors Accuracy of speech,informants agree accuracy in their speaking when used online game online Mobile legends boost when speaking by activated future conversation in game.

Placement pressure, tone, joints, and corresponding duration,The informant that have interviewed not focus about this factor only focus in game. so to effective this game the user have to playing together and actived the future in game. **Word selection**,In this Factor informant only focus on game not used word selection when use English so not efective to be media learning, in word selection we can use similar word that have obtained in game. **Fixedness the target of the conversation**, There are three informants use conversation when their play

game online Mobile legends so that can be effectiveness to be media learning. **Eyes** in this game online informants just focus in game online Mobile legends. **Openness**, There is openness in this game factors such as inform the enemy if missing, noob and good game. **Gestures and nosebleeds appropriate**, The informants gesture just focus on game online Mobile Legends and use emoticon in game fitur. **Loudness of voice** lethargic and without passion In online game just loudness of voice hero its so clear. **Smoothness** There is nothing smoothness factor online game Mobile legends that have interviewed cause just play th game. **Mastery of the topic** a speaker is required to show good reasoning in organizing his ideas so that the listener will easily understand and conclude what he said. The informants mastery the topic game online Mobile legends and comprehension in game.

Conclusion

As for the conclusions obtained by researchers are as follows ;

The players of this online game Mobile legend focused only on playing Mobile Legends games and making the game as a means to fulfill their entertainment when you don't have activities to do. Game Mobile Legends can also boosting speaking English skill Students at Madura University namely get new vocaburay, familiar keyword in game, implemantation grammar in snetences and. There are three informants that game online Mobile legends their English speaking skills boosted after using mobile legends game. can be effective media learning he reason is because they have obtained approximately 50 English vocabulary, grammar insentence game online Mobile legends and fiive informa N game Mobile legends did not effective to be media learning their reason online game Mobile legends a vocabularies too minimal just game.

Suggestion

This research is expected to be one of the sources of information bring new thinking, broaden insights and sciencespecially for researchers and English students of Madurai

University and for the general public. It is also expected that further research using different aspects, resulting in the creation of diversity in research. In addition, another hope is to improve the ability of students in boosting English language skills

REFRENCCESS

Rohma, S., Harapan, E., & ... (2020). The Influence of School-Based

Management and Teacher's Professionalism toward Teacher's Performance. Journal

of SocialWork1(1)13–23.
<http://ejournal.karinosseff.org/index.php/jswse/article/view/6>

Kurniati, L. (2017). Peningkatan Kemampuan Berbicara Mahasiswa Melalui Model Pembelajaran

Debat
Jurnal Pes
ona, 3(2), 224
–232.
<https://doi.org/10.26638/jp.450.2080>

Sari, N. I., Wajdi, F., & Narulita, S. (2018). Peningkatan Spiritualitas melalui Wisata Religi di Makam Keramat Kwitang Jakarta. Jurnal Online Studi Al- Qur'an, 14(1), 44–58.
<https://doi.org/10.21009/jsq.014.1.04>

Herliani, N. (2013). The_use_of_guessing_game_to_improve_stud.

Raenaldi, N.F. (2019). Keterampilan Berbicara Presenter.
<https://doi.org/10.31227/osf.io/58>

47hAyuningtiyas, V. (2013).
Metode Bermain Peran (Role
Playing)

Derakhshan, A., Khalili, A. N., &
Beheshti, F. (2016).
Developing EFL Learner's
Speaking Ability, Accuracy
and Fluency. *English
Language and Literature
Studies*, 6(2), 177.
[https://doi.org/10.5539/ells.v6
n2p177](https://doi.org/10.5539/ells.v6n2p177)

Laksana, A. J. (2008). *the Effectiveness Chain
Story Game in Teaching Speaking*. 95.

Mufida, L., Zukhaira, & Miftahudin,
A. (2017). *Journal of Arabic
Learning and Teaching
Menulis Bahasa Arab Kelas
VIII MTS Negeri 1 Semarang*.
Lisanul Arab, 6(1), 50–55.

Zumam, W., & Qamari, J. F. (2018).
ENHANCING SPEAKING
SKILL THROUGH
LEARNING COMMUNITY

IN THE EIGHT GRADE AT
SMPN 3 PADEMAWU ,
PAMEKASAN MADURA.
161–167.

Zumam, W., & Fujiono. (2020).
Using English Movie To
Enhance Students Interest in
Speaking Skill At Sman 1 Galis
Pamekasan. *English Education
: Journal of English Teaching
and Research*, 5(1), 62–73.
[https://doi.org/10.29407/jetar.
v5i1.14337](https://doi.org/10.29407/jetar.v5i1.14337)

Surbakti, K. (2017). Pengaruh
Game Online Terhadap Remaja.
Jurnal Curere, 01(01), 28–38.
Talkowska, A. (2015). *World
Scientific News* 8 (2015) 54-81.
8, 54–81.

Saddhono, K. (2019). Kemampuan
Berbicara Debat Mata Kuliah
Pengembangan Media
Berbasis